Kevin Qi

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SKILLS

LANGUAGES

JavaScript, Python, Go, GraphQL

FRAMEWORKS/LIBRARIES

React, Redux, Next.js, Express, Apollo, Typescript, Node.js, Jest, React Testing Library

DATABASES/PLATFORMS

PostgreSQL, MySQL, Heroku, MongoDB, Firebase, Strapi

EXPERIENCE

Outdoorsy | Senior Software Engineer | San Francisco, CA

April 2021 - present

- Built and maintained production-grade, responsive web applications, contributing to a 25% improvement in performance and ensuring a consistent user experience across devices and platforms.
- > Reduced technical debt by over **40**% through continuous refactoring, modularization, and improved test coverage, significantly enhancing maintainability and code quality.
- Played a central role in building and evolving a shared UI component library within a monorepo setup, leading to a 30% decrease in UI development time and consistent branding across 5+ products.
- > Collaborated cross-functionally on **10+** product releases, consistently delivering user-facing features on schedule and contributing to increased user engagement and satisfaction.

Agama Solutions | Software Engineer | San Francisco, CA

Dec 2019 - Feb 2021

- > Designed, architected, and wrote the front end of MVP application and the company website from scratch using React and Redux.
- Worked closely with designers and back-end developers to execute the functionality of designs and templates.
- > Rebuilt static pages with Next and headless CMS to increase the loading speed by 70%.
- Created optimized solutions across multiple devices and screens, including desktops, tablets, and smartphones.

Appstem | Software Engineer (Contract) | San Francisco, CA

Jun 2019 - Nov 2019

- Translated design team's UX wireframes and mockups into responsive, interactive features, using HTML/CSS, JavaScript, Node/Express.js, and React.js.
- Increased scalability, maintainability, and responsiveness of cross-browser code by 50%.
- > Collaborated closely with the team to support projects during all delivery phases.

Groupmuse | Frontend Mobile Engineering Intern | San Francisco, CA

Aug 2018 - Oct 2018

- Developed classical concert scheduling app for iOS using React Native and Redux, enabling 100,000+ users to have mobile access.
- > Built features for reserving events and subscribing by adding API calls, reducers, and thunks, connecting mobile users to the Groupmuse community and 1000+ events.
- > Wrote snapshot and unit tests using Jest and Enzyme to increase test coverage by 20%.
- Implemented an automated end-to-end Detox testing framework to prepare the app for beta release.

EDUCATION

Rithm School: Full-stack web development/software engineering program

2018

• Bachelor of Science: Computer Science, Minor: Mathematics at San Francisco State University

2015